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Patent Application

Title

Noise Suppression Circuit For A Wireless Device

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CROSS-REFERENCE TO RELATED APPLICATIONS

5   This application is a continuation of United States Application S/N 10/223,409, filed on

August 19, 2002 and entitled "Noise Suppression Circuit," which is a continuation of United

States Application S/N 09/452,623, now Pat. No. 6,473,733, filed on December 1, 1999. The

entire specification of these applications, including the drawing figures, are hereby incorporated

into the present application by reference.

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BACKGROUND OF THE INVENTION

1.   Field of the Invention

The present invention is in the field of voice coding. More specifically, the invention

15   relates to a system and method for signal enhancement in voice coding that uses active signal

processing to preserve speech-like signals and suppresses incoherent noise signals.

2.   Description of the Related Art

The emergence of wireless telephony and data terminal products has enabled users to

20   communicate with anyone from almost anywhere. Unfortunately, current products do not

perform equally well in many of these environments, and a major source of performance

degradation is ambient noise. Further, for safe operation, many of these hand-held products need

to offer hands-free operation, and here in particular, ambient noise possess a serious obstacle to

the development of acceptable solutions.

Today's wireless products typically use digital modulation techniques to provide reliable transmission across a communication network. The conversion from analog speech to a compressed digital data stream is, however, very error prone when the input signal contains moderate to high ambient noise levels. This is largely due to the fact that the

5   conversion/compression algorithm (the vocoder) assumes the input signal contains only speech. Further, to achieve the high compression rates required in current networks, vocoders must employ parametric models of noise-free speech. The characteristics of ambient noise are poorly captured by these models. Thus, when ambient noise is present, the parameters estimated by the vocoder algorithm may contain significant errors and the reconstructed signal often sounds

10   unlike the original. For the listener, the reconstructed speech is typically fragmented, unintelligible, and contains voice-like modulation of the ambient noise during silent periods. If vocoder performance under these conditions is to be improved, noise suppression techniques tailored to the voice coding problem are needed.

Current telephony and wireless data products are generally designed to be hand held, and

15   it is desirable that these products be capable of hands-free operation. By hands-free operation what is meant is an interface that supports voice commands for controlling the product, and which permits voice communication while the user is in the vicinity of the product. To develop these hands-free products, current designs must be supplemented with a suitably trained voice recognition unit. Like vocoders, most voice recognition methods rely on parametric models of

20   speech and human conversation and do not take into account the effect of ambient noise.

SUMMARY OF THE INVENTION

An adaptive noise suppression system (ANSS) is provided that includes an input A/D converter, an analyzer, a filter, and an output D/A converter. The analyzer includes both feed-forward and feedback signal paths that allow it to compute a filtering coefficient, which is then input to the filter. In these signal paths, feed-forward signals are processed by a signal-to-noise ratio (SNR) estimator, a normalized coherence estimator, and a coherence mask. The feedback signals are processed by an auditory mask estimator. These two signal paths are coupled together via a noise suppression filter estimator. A method according to the present invention includes active signal processing to preserve speech-like signals and suppress incoherent noise signals. After a signal is processed in the feed-forward and feedback paths, the noise suppression filter estimator outputs a filtering coefficient signal to the filter for filtering the noise from the speech-and-noise digital signal.

The present invention provides many advantages over presently known systems and methods, such as: (1) the achievement of noise suppression while preserving speech components in the 100 - 600 Hz frequency band; (2) the exploitation of time and frequency differences between the speech and noise sources to produce noise suppression; (3) only two microphones are used to achieve effective noise suppression and these may be placed in an arbitrary geometry; (4) the microphones require no calibration procedures; (5) enhanced performance in diffuse noise environments since it uses a speech component; (6) a normalized coherence estimator that offers improved accuracy over shorter observation periods; (7) makes the inverse filter length dependent on the local signal-to-noise ratio (SNR); (8) ensures spectral continuity by post filtering and feedback; (9) the resulting reconstructed signal contains significant noise suppression without loss of intelligibility or fidelity where for vocoders and voice recognition

programs the recovered signal is easier to process. These are just some of the many advantages of the invention, which will become apparent to one of ordinary skill upon reading the description of the preferred embodiment, set forth below.

As will be appreciated, the invention is capable of other and different embodiments, and its several details are capable of modifications in various respects, all without departing from the invention. Accordingly, the drawings and description of the preferred embodiments are illustrative in nature and not restrictive.

BRIEF DESCRIPTION OF THE DRAWING

FIG. 1 is a high-level signal flow block diagram of the preferred embodiment of the present invention; and

FIG. 2 is a detailed signal flow block diagram of FIG. 1.

DETAILED DESCRIPTION OF THE PREFERRED EMBODIMENT

Turning now to the drawing figures, FIG. 1 sets forth a preferred embodiment of an adaptive noise suppression system (ANSS) 10 according to the present invention. The data flow through the ANSS 10 flows through an input converting stage 100 and an output converting stage 200. Between the input stage 100 and the output stage 200 is a filtering stage 300 and an analyzing stage 400. The analyzing stage 400 includes a feed-forward path 402 and a feedback path 404.

Analog signals A(n) and B(n) are first received in the input stage 100 at receivers 102 and 104, which are preferably microphones. These analog signals A and B are then converted to digital signals $X_n(m)$ (n=a,b) in input converters 110 and 120. After this conversion, the digital

signals $X_n(m)$ are fed to the filtering stage 300 and the feed-forward path 402 of the analyzing stage 400. The filtering stage 300 also receives control signals $H_c(m)$ and $r(m)$ from the analyzing stage 400, which are used to process the digital signals $X_n(m)$.

In the filtering stage 300, the digital signals $X_n(m)$ are passed through a noise suppressor 302 and a signal mixer 304, and generate output digital signals $S(m)$. Subsequently, the output digital signals $S(m)$ from the filtering stage 300 are coupled to the output converter 200 and the feedback path 404. Digital signals $X_n(m)$ and $S(m)$ transmitted through paths 402 and 404 are received by a signal analyzer 500, which processes the digital signals $X_n(m)$ and $S(m)$ and outputs control signals $H_c(m)$ and $r(m)$ to the filtering stage 300. Preferably, the control signals include a filtering coefficient $H_c(m)$ on path 512 and a signal-to-noise ratio value $r(m)$ on path 514. The filtering stage 300 utilizes the filtering coefficient $H_c(m)$ to suppress noise components of the digital input signals. The analyzing stage 400 and the filtering stage 300 may be implemented utilizing either a software-programmable digital signal processor (DSP), or a programmable/hardwired logic device, or any other combination of hardware and software sufficient to carry out the described functionality.

Turning now to FIG. 2, the preferred ANSS 10 is shown in more detail. As seen in this figure, the input converters 110 and 120 include analog-to-digital (A/D) converters 112 and 122 that output digitized signals to Fast Fourier Transform (FFT) devices 114 and 124, which preferably use short-time Fourier Transform. The FFT's 114 and 124 convert the time-domain digital signals from the A/Ds 112, 122 to corresponding frequency domain digital signals $X_n(m)$, which are then input to the filtering and analyzing stages 300 and 400. The filtering stage 300 includes noise suppressors 302a and 302b, which are preferably digital filters, and a signal mixer 304. Digital frequency domain signals $S(m)$ from the signal mixer 304 are passed through an

Inverse Fast Fourier Transform (IFFT) device 202 in the output converter, which converts these signals back into the time domain s(n). These reconstructed time domain digital signals s(n) are then coupled to a digital-to-analog (D/A) converter 204, and then output from the ANSS 10 on ANSS output path 206 as analog signals y(n).

5   With continuing reference to FIG. 2, the feed forward path 402 of the signal analyzer 500 includes a signal-to-noise ratio estimator (SNRE) 502, a normalized coherence estimator (NCE) 504, and a coherence mask (CM) 506. The feedback path 404 of the analyzing stage 500 further includes an auditory mask estimator (AME) 508. Signals processed in the feed-forward and feedback paths, 402 and 404, respectively, are received by a noise suppression filter estimator

10   (NSFE) 510, which generates a filter coefficient control signal $H_c(m)$ on path 512 that is output to the filtering stage 300.

An initial stage of the ANSS 10 is the A/D conversion stage 112 and 122. Here, the analog signal outputs A(n) and B(n) from the microphones 102 and 104 are converted into corresponding digital signals. The two microphones 102 and 104 are positioned in different

15   places in the environment so that when a person speaks both microphones pick up essentially the same voice content, although the noise content is typically different. Next, sequential blocks of time domain analog signals are selected and transformed into the frequency domain using FFTs 114 and 124. Once transformed, the resulting frequency domain digital signals $X_n(m)$ are placed on the input data path 402 and passed to the input of the filtering stage 300 and the analyzing

20   stage 400.

A first computational path in the ANSS 10 is the filtering path 300. This path is responsible for the identification of the frequency domain digital signals of the recovered speech. To achieve this, the filter signal $H_c(m)$ generated by the analysis data path 400 is passed to the

digital filters 302a and 302b. The outputs from the digital filters 302a and 302b are then combined into a single output signal S(m) in the signal mixer 304, which is under control of second feed-forward path signal r(m). The mixer signal S(m) is then placed on the output data path 404 and forwarded to the output conversion stage 200 and the analyzing stage 400.

5   The filter signal $H_c(m)$ is used in the filters 302a and 302b to suppress the noise component of the digital signal $X_n(m)$. In doing this, the speech component of the digital signal $X_n(m)$ is somewhat enhanced. Thus, the filtering stage 300 produces an output speech signal S(m) whose frequency components have been adjusted in such a way that the resulting output speech signal S(m) is of a higher quality and is more perceptually agreeable than the input

10   speech signal $X_n(m)$ by substantially eliminating the noise component.

The second computation data path in the ANSS 10 is the analyzing stage 400. This path begins with an input data path 402 and the output data path 404 and terminates with the noise suppression filter signal $H_c(m)$ on path 512 and the SNRE signal r(m) on path 514.

In the feed forward path of the analyzing stage 400, the frequency domain signals $X_n(m)$

15   on the input data path 402 are fed into an SNRE 502. The SNRE 502 computes a current SNR level value, r(m), and outputs this value on paths 514 and 516. Path 514 is coupled to the signal mixer 304 of the filtering stage 300, and path 516 is coupled to the CM 506 and the NCE 504. The SNR level value, r(m), is used to control the signal mixer 304. The NCE 504 takes as inputs the frequency domain signal $X_n(m)$ on the input data path 402 and the SNR level value, r(m), and

20   calculates a normalized coherence value $\gamma(m)$ that is output on path 518, which couples this value to the NSFE 510. The CM 506 computes a coherence mask value X(m) from the SNR level value r(m) and outputs this mask value X(m) on path 520 to the NFSE 510.

In the feedback path 404 of the analyzing stage 400, the recovered speech signals S(m) on the output data path 404 are input to an AME 508, which computes an auditory masking level value $\beta_c(m)$ that is placed on path 522. The auditory mask value $\beta_c(m)$ is also input to the NFSE 510, along with the values X(m) and $\gamma(m)$ from the feed forward path. Using these values, the

5   NFSE 510 computes the filter coefficients $H_c(m)$, which are used to control the noise suppressor filters 302a, 302b of the filtering stage 300.

The final stage of the ANSS 10 is the D-A conversion stage 200. Here, the recovered speech coefficients S(m) output by the filtering stage 300 are passed through the IFFT 202 to give an equivalent time series block. Next, this block is concatenated with other blocks to give

10   the complete digital time series s(n). The signals are then converted to equivalent analog signals y(n) in the D/A converter 204, and placed on ANSS output path 206.

The preferred method steps carried out using the ANSS 10 is now described. This method begins with the conversion of the two analog microphone inputs A(n) and B(n) to digital data streams. For this description, let the two analog signals at time t seconds be $x_a(t)$ and $x_b(t)$.

15   During the analog to digital conversion step, the time series $x_a(n)$ and $x_b(n)$ are generated using

$$x_a(n) = x_a(nT_s) \text{ and } x_b(n) = x_b(nT_s) \quad (1)$$

where T_s is the sampling period of the A/D converters, and n is the series index.

Next, $x_a(n)$ and $x_b(n)$ are partitioned into a series of sequential overlapping blocks and

20   each block is transformed into the frequency domain according to equation (2).

$$\begin{aligned} \mathbf{X}_a(m) &= \mathbf{DWx}_a(n) \\ \mathbf{X}_b(m) &= \mathbf{DWx}_b(n) \end{aligned}, m = 1..M \qquad (2)$$

where

$$\mathbf{x}_a(m) = \left[x_a(mN_s) \quad \cdots \quad x_a(mN_s + (N-1)) \right]^t ;$$

m   is the block index;

M   is the total number of blocks;

N   is the block size;

D   is the N x N Discrete Fourier Transform matrix with

$$[\mathbf{D}]_{uv} = e^{\frac{j2\pi(u-1)(v-1)}{N}} , \quad u, v = 1 \ldots N .;$$

W   is the N x N diagonal matrix with $[\mathbf{W}]_{uu} = w(u)$ and w(n) is any

suitable window function of length N; and

$$[\mathbf{x}_a(m)]^t \qquad \text{is the vector transpose of } \mathbf{x}_a(m).$$

The blocks $\mathbf{X_a}(m)$ and $\mathbf{X_b}(m)$ are then sequentially transferred to the input data path

402 for further processing by the filtering stage 300 and the analysis stage 400.

The filtering stage 300 contains a computation block 302 with the noise suppression

filters 302a, 302b. As inputs, the noise suppression filter 302a accepts $\mathbf{X_a}(m)$ and filter 302b

accepts $\mathbf{X_b}(m)$ from the input data path 402. From the analysis stage data path 512 $\mathbf{H_c}(m)$, a

set of filter coefficients, is received by filter 302b and passed to filter 302a. The signal mixer

304 receives a signal combining weighting signal $r(m)$ and the output from the noise

suppression filter 302. Next, the signal mixer 304 outputs the frequency domain coefficients of

the recovered speech $S(m)$, which are computed according to equation (3).

$$S(m) = \left(r(m)X_a(m) + (1 - r(m))X_b(m)\right) H_c(m) \qquad (3)$$

where

$$[x \cdot y] = [x]_i [y]_i$$

The quantity $r(m)$ is a weighting factor that depends on the estimated SNR for block m and is

computed according to equation (5) and placed on data paths 516 and 518.

The filter coefficients $H_c(m)$ are applied to signals $X_a(m)$ and $X_b(m)$ (402) in the

noise suppressors 302a and 302b. The signal mixer 304 generates a weighted sum S(m) of the

outputs from the noise suppressors under control of the signal r(m) 514. The signal r(m) favors

the signal with the higher SNR. The output from the signal mixer 304 is placed on the output

data path 404, which provides input to the conversion stage 200 and the analysis stage 400.

The analysis filter stage 400 generates the noise suppression filter coefficients, $H_c(m)$,

and the signal combining ratio, $r(m)$, using the data present on the input 402 and output 404 data

paths. To identify these quantities, five computational blocks are used: the SNRE 502, the CM

506, the NCE 504, the AME 508, and the NSFE 510.

Described below is the computation performed in each of these blocks beginning with the

data flow originating at the input data path 402. Along this path 402, the following

computational blocks are processed: The SNRE 502, the NCE 504, and the CM 506. Next, the

flow of the speech signal S(m) through the feedback data path 404 originating with the output

data path is described. In this path 404, the auditory mask analysis is performed by AME 508. Lastly, the computation of $H_c(m)$ and $r(m)$ is described.

From the input data path 402, the first computational block encountered in the analysis stage 400 is the SNRE 502. In the SNRE 502, an estimate of the SNR that is used to guide the adaptation rate of the NCE 504 is determined. In the SNRE 502 an estimate of the local noise power in $X_a(m)$ and $X_b(m)$ is computed using the observation that relative to speech, variations in noise power typically exhibit longer time constants. Once the SNRE estimates are computed, the results are used to ratio-combine the digital filter 302a and 302b outputs and in the determination of the length of $H_c(m)$ (Eq. 9).

To compute the local SNR in the SNRE 502, exponential averaging is used. By employing different adaptation rates in the filters, the signal and noise power contributions in $X_a(m)$ and $X_b(m)$ can be approximated at block m by

$$SNR_a(m) = \left(\mathbf{Es_a s_a}^H(m)\,\mathbf{Es_a s_a}(m)\right)\Big/\left(\mathbf{En_a n_a}^H(m)\,\mathbf{En_a n_a}(m)\right)$$

$$SNR_b(m) = \left(\mathbf{Es_b s_b}^H(m)\,\mathbf{Es_b s_b}(m)\right)\Big/\left(\mathbf{En_b n_b}^H(m)\,\mathbf{En_b n_b}(m)\right) \quad (4\,a,b)$$

where

$\mathbf{Es_a s_a}(m)$, $\mathbf{En_a n_a}(m)$, $\mathbf{Es_b s_b}(m)$, and $\mathbf{En_b n_b}(m)$ are the N-element vectors;

$$\mathbf{Es_a s_a}(m) = \mathbf{Es_a s_a}(m-1) + \alpha_{s_a} \cdot \mathbf{X_a^*}(m)\cdot \mathbf{X_a}(m); \quad (4c)$$

$$\mathbf{Es_b s_b}(m) = \mathbf{Es_b s_b}(m-1) + \alpha_{s_b} \cdot \mathbf{X_b^*}(m)\cdot \mathbf{X_b}(m); \quad (4d)$$

$$\mathbf{En_a n_a}(m) = \mathbf{En_a n_a}(m-1) + \alpha_{n_a} \cdot \mathbf{X_a^*}(m)\cdot \mathbf{X_a}(m); \quad (4e)$$

$$\mathbf{En_b n_b}(m) = \mathbf{En_b n_b}(m-1) + \alpha_{n_b} \cdot \mathbf{X_b^*}(m)\cdot \mathbf{X_b}(m); \quad (4f)$$

$$\left[\alpha_{s_a}\right]_i = \begin{cases} \mu_{s_a} & for \left[Es_a s_a(m-1)\right]_i \leq \left[X_a^*(m) \cdot X_a(m)\right]_i \\ \delta_{s_a} & for \left[Es_a s_a(m-1)\right]_i > \left[X_a^*(m) \cdot X_a(m)\right]_i \end{cases} ; \quad (4g)$$

$$\left[\alpha_{n_a}\right]_i = \begin{cases} \mu_{n_a} & for \left[En_a n_a(m-1)\right]_i \leq \left[X_a^*(m) \cdot X_a(m)\right]_i \\ \delta_{n_a} & for \left[En_a n_a(m-1)\right]_i > \left[X_a^*(m) \cdot X_a(m)\right]_i \end{cases} ; \quad (4h)$$

$$\left[\alpha_{s_b}\right]_i = \begin{cases} \mu_{s_b} & for \left[Es_b s_b(m-1)\right]_i \leq \left[X_b^*(m) \cdot X_b(m)\right]_i \\ \delta_{s_b} & for \left[Es_b s_b(m-1)\right]_i > \left[X_b^*(m) \cdot X_b(m)\right]_i \end{cases} ; \quad (4i)$$

$$\left[\alpha_{nb}\right] = \begin{cases} \mu_{n_b} & for \left[En_b n_b(m-1)\right]_i \leq \left[X_b^*(m) \cdot X_b(m)\right]_i \\ \delta_{n_b} & for \left[En_b n_b(m-1)\right]_i > \left[X_b^*(m) \cdot X_b(m)\right]_i \end{cases} . \quad (4j)$$

5   In these equations, 4(c)-4(j), x^* is the conjugate of x, and $\mu_{s_a}, \mu_{s_b}, \mu_{n_a}, \mu_{n_b}$,   are

application specific adaptation parameters associated with the onset of speech and noise,

respectively. These may be fixed or adaptively computed from $X_a(m)$ and $X_b(m)$. The values

$\delta_{s_a}, \delta_{s_b}, \delta_{n_a}, \delta_{n_b}$ are application specific adaptation parameters associated with the decay portion

of speech and noise, respectively. These also may be fixed or adaptively computed from $X_a(m)$

10   and $X_b(m)$.

Note that the time constants employed in computation of $Es_a s_a(m)$, $En_a n_a(m)$,

$Es_b s_b(m)$, $En_b n_b(m)$ depend on the direction of the estimated power gradient. Since speech

signals typically have a short attack rate portion and a longer decay rate portion, the use of two

time constants permits better tracking of the speech signal power and thereby better SNR

15   estimates.

The second quantity computed by the SNR estimator 502 is the relative SNR index r(m),

which is defined by

$$r(m) = \frac{SNR_a(m)}{SNR_a(m) + SNR_b(m)}. \qquad\qquad (5)$$

This ratio is used in the signal mixer 304 (Eq. 3) to ratio-combine the two digital filter output signals.

From the SNR estimator 502, the analysis stage 400 splits into two parallel computation branches: the CM 506 and the NCE 504 .

In the ANSS method, the filtering coefficient $\mathbf{H_c}(m)$ is designed to enhance the elements of $\mathbf{X}_a(m)$ and $\mathbf{X}_b(m)$ that are dominated by speech, and to suppress those elements that are either dominated by noise or contain negligible psycho-acoustic information. To identify the speech dominant passages, the NCE 504 is employed, and a key to this approach is the assumption that the noise field is spatially diffuse. Under this assumption, only the speech component of $x_a(t)$ and $x_b(t)$ will be highly cross-correlated, with proper placement of the microphones. Further, since speech can be modeled as a combination of narrowband and wideband signals, the evaluation of the cross-correlation is best performed in the frequency domain using the normalized coherence coefficients $\gamma_{ab}(m)$. The ith element of $\gamma_{ab}(m)$ is given by

$$\left[\gamma_{ab}(m)\right]_i = \frac{\left(\dfrac{\left[\mathbf{Es_a s_b}(m) - \mathbf{En_a n_b}(m)\right]_i}{\sqrt{\left[\mathbf{Es_a s_a}(m) \cdot \mathbf{Es_b s_b}(m)\right]_i}}\right)}{\left[\tau\left(\left(SNR_a(m) + SNR_b(m)\right)/2\right)\right]_i} \qquad , i = 1...N \qquad (6)$$

where

$$\mathbf{Es_a s_b}(m) = \mathbf{Es_a s_b}(m-1) + \alpha_{s_{ab}} \cdot \mathbf{X_a^*}(m) \cdot \mathbf{X_b}(m); \quad (6a)$$

$$\mathbf{En_a n_b}(m) = \mathbf{En_a n_b}(m-1) + \alpha_{n_{ab}} \cdot \mathbf{X_a^*}(m) \cdot \mathbf{X_b}(m); \quad (6b)$$

$$\left[\alpha_{s_{ab}}\right]_i = \begin{cases} \mu_{s_{ab}} & for \left|\mathbf{Es_a s_b}(m-1)\right|_i \leq \left|\mathbf{X_a^*}(m)\cdot\mathbf{X_b}(m)\right|_i \\ \delta_{s_{ba}} & for \left|\mathbf{Es_a s_b}(m-1)\right|_i > \left|\mathbf{X_a^*}(m)\cdot\mathbf{X_b}(m)\right|_i \end{cases}; \quad (6c)$$

$$\left[\alpha_{n_{ab}}\right]_i = \begin{cases} \mu_{n_{ab}} & for \left|\mathbf{En_a n_b}(m-1)\right|_i \leq \left|\mathbf{X_b^*}(m)\cdot\mathbf{X_b}(m)\right|_i \\ \delta_{n_{ba}} & for \left|\mathbf{En_a n_b}(m-1)\right|_i > \left|\mathbf{X_b^*}(m)\cdot\mathbf{X_b}(m)\right|_i \end{cases}; \quad (6d)$$

In these equations, 6(a)-6(d), $|\mathbf{x}|^2 = \mathbf{x^*} \cdot \mathbf{x}$ and $\tau(a)$ is a normalization function that depends on the packaging of the microphones and may also include a compensation factor for uncertainty in the time alignment between $x_a(t)$ and $x_b(t)$. The values $\mu_{s_{ab}}, \mu_{n_{ab}}$ are application specific adaptation parameters associated with the onset of speech and the values $\delta_{s_{ab}}, \delta_{n_{bb}}$ are application specific adaptation parameters associated with the decay portion of speech.

After completing the evaluation of equation (6), the resultant $\gamma_{ab}(m)$ is placed on the data path 518.

The performance of any ANSS system is a compromise between the level of distortion in the desired output signal and the level of noise suppression attained at the output. This proposed ANSS system has the desirable feature that when the input SNR is high, the noise suppression capability of the system is deliberately lowered, in order to achieve lower levels of distortion at the output. When the input SNR is low, the noise suppression capability is enhanced at the expense of more distortion at the output. This desirable dynamic performance characteristic is achieved by generating a filter mask signal X(m) 520 that is convolved with the normalized coherence estimates, $\gamma_{ab}(m)$, to give $\mathbf{H_c}(m)$ in the NSFE 510. For the ANSS algorithm, the filter mask signal equals

$$X(m) = D\chi\left(\left(SNR_a(m) + SNR_b(m)\right)/2\right) \qquad (7)$$

where

$\chi(b)$ is an N-element vector with

$$[\chi(b)]_i = \begin{cases} 1 & i \le N/2 \\ e^{-((b-\chi_{th})(i-N/2)/\chi_s)} & N \ge i > N/2 \end{cases}, \text{ and where}$$

χ_{th}, χ_s are implementation specific parameters.

Once computed, $X(m)$ is placed on the data path 520 and used directly in the computation of $H_C(m)$ (Eq. 9). Note that X(m) controls the effective length of the filtering coefficient $H_C(m)$.

The second input path in the analysis data path is the feedback data path 404, which provides the input to the auditory mask estimator 508. By analyzing the spectrum of the previous block, the N-element auditory mask vector, $\beta_c(m)$, identifies the relative perceptual importance of each component of $S(m)$. Given this information and the fact that the spectrum varies slowly for modest block size N, $H_C(m)$ can be modified to cancel those elements of $S(m)$ that contain little psycho-acoustic information and are therefore dominated by noise. This cancellation has the added benefit of generating a spectrum that is easier for most vocoder and voice recognition systems to process.

The AME508 uses psycho-acoustic theory that states if adjacent frequency bands are louder than a middle band, then the human auditory system does not perceive the middle band and this signal component is discarded. The AME508 is responsible for identifying those bands

that are discarded since these bands are not perceptually significant. Then, the information from the AME508 is placed in path 522 that flows to the NSFE 510. Through this, the NSFE 510 computes the coefficients that are placed on path 512 to the digital filter 302 providing the noise suppression.

5   To identify the auditory mask level, two detection levels must be computed: an absolute auditory threshold and the speech induced masking threshold, which depends on $S(m)$. The auditory masking level is the maximum of these two thresholds or

$$\beta_c(m)=\max\left(\Psi_{abs},\Psi S(m-1)\right) \tag{8}$$

where

10   Ψ_{abs} is an N-element vector containing the absolute auditory detection levels at

frequencies $\left(\dfrac{u-1}{NT_s}\right)$ Hz and $u = 1 \ldots N$; $\tag{8b}$

$$[\Psi_{abs}]_i = \Psi_a\left(\frac{i-1}{NT_s}\right); \tag{8b}$$

$$\Psi_a(f) \cong \frac{180.17}{T_s}10^{(\Psi_c(f)/10-12)} ; \tag{8c}$$

$$\Psi_c(f) \cong \begin{cases} 34.97 - \dfrac{10 \log(f)}{\log(50)} & , \ f \le 500 \\ 4.97 - \dfrac{4 \log(f)}{\log(1000)} & , \ f > 500 \end{cases} ; \tag{8d}$$

15   Ψ is the N x N Auditory Masking Transform;

$$[\Psi]_{uv} = T\left(\frac{2(u-1)}{NT_s}, \frac{2(v-1)}{NT_s}\right); \ , \quad u,v, = 1, \ldots, N \tag{8e}$$

$$T(f_m, f) = \begin{cases} T_{max}(f_m)\left(\dfrac{f}{f_m}\right)^{28} & , f \le f_m \\[2mm] T_{max}(f_m)\left(\dfrac{f}{f_m}\right)^{-10} & , f > f_m \end{cases} ; \qquad (8f)$$

$$T_{max}(f) = \begin{cases} 10^{-\left(14.5 + f/250\right)/10} & , f < 1700 \\ 10^{-2.5} & , 1700 \le f < 3000 ; \\ 10^{-\left(25 - f/1000\right)/10} & , f \ge 3000 \end{cases} \qquad (8g)$$

The final step in the analysis stage 400 is performed by the NSFE 510. Here the noise suppression filter signal $\mathbf{H_c}(m)$ is computed according to equation (8) using the results of the normalized coherence estimator 504 and the CM 506.

The ith element of $\mathbf{H_c}(m)$ is given by

$$\left[\mathbf{H}_c(m)\right]_i = \begin{cases} 0 & for \ \left[\mathbf{X}(m) * \gamma_{ab}(m)\right]_i \le \left[\beta_c(m)\right]_i \\ 1 & for \ \left[\mathbf{X}(m) * \gamma_{ab}(m)\right]_i \ge 1 \qquad (9) \\ \left[\mathbf{X}(m) * \gamma_{ab}(m)\right]_i & elsewhere \end{cases}$$

and where

$$\mathbf{A} * \mathbf{B} \qquad \text{is the convolution of } \mathbf{A} \text{ with } \mathbf{B}.$$

Following the completion of equation (9), the filter coefficients are passed to the digital filter 302 to be applied to $\mathbf{X_a}(m)$ and $\mathbf{X_b}(m)$.

The final stage in the ANSS algorithm involves reconstructing the analog signal from the blocks of frequency coefficients present on the output data path 404. This is achieved by passing S(m) through the Inverse Fourier Transform, as shown in equation (10), to give s(m).

$$s(m) = \mathbf{D}^H \mathbf{S}(m) \qquad\qquad\qquad (110)$$

where

$[\mathbf{D}]^H$ is the Hermitian transpose of $\mathbf{D}$.

Next, the complete time series, s(n), is computed by overlapping and adding each of the

5   blocks. With the completion of the computation of $s(n)$, the ANSS algorithm converts the s(n)

signals into the output signal y(n), and then terminates.

The ANSS method utilizes adaptive filtering that identifies the filter coefficients utilizing

several factors that include the correlation between the input signals, the selected filter length,

the predicted auditory mask, and the estimated signal-to-noise ratio (SNR). Together, these

10   factors enable the computation of noise suppression filters that dynamically vary their length to

maximize noise suppression in low SNR passages and minimize distortion in high SNR

passages, remove the excessive low pass filtering found in previous coherence methods, and

remove inaudible signal components identified using the auditory masking model.

Although the preferred embodiment has inputs from two microphones, in alternative

15   arrangements the ANS system and method can use more microphones using several combining

rules. Possible combining rules include, but are not limited to, pair-wise computation followed

by averaging, beam-forming, and maximum-likelihood signal combining.

The invention has been described with reference to preferred embodiments. Those

skilled in the art will perceive improvements, changes, and modifications. Such improvements,

20   changes and modifications are intended to be covered by the appended claims.